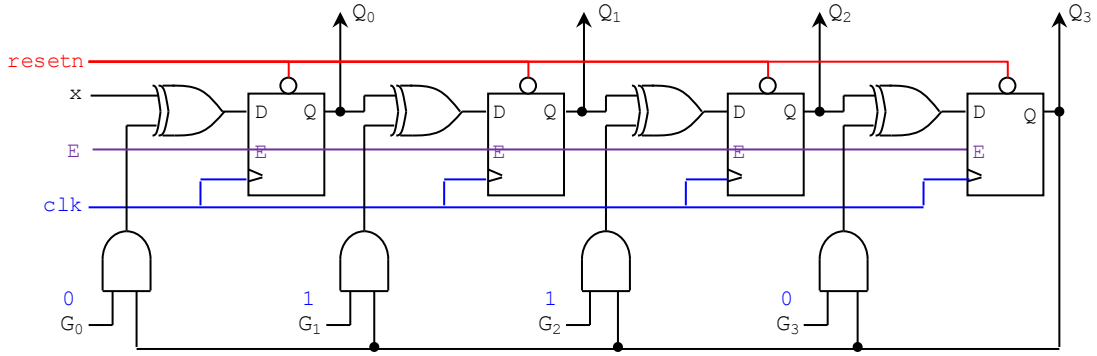
Solutions - Final Exam

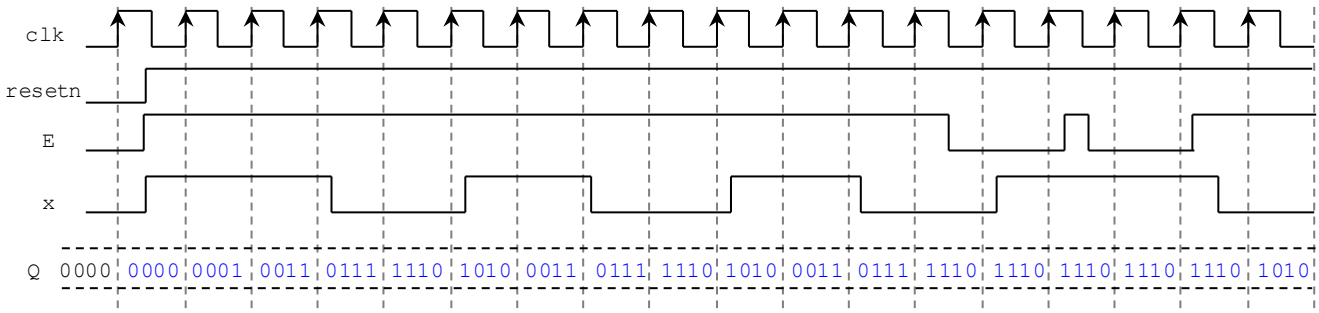
(April 21st @ 7:00 pm)

Presentation and clarity are very important! Show your procedure!

PROBLEM 1 (12 PTS)

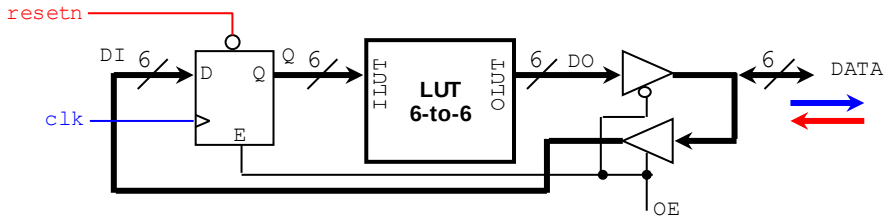
- Complete the timing diagram of the following circuit. $G = G_3G_2G_1G_0 = 0110$, $Q = Q_3Q_2Q_1Q_0$





PROBLEM 2 (10 PTS)

- Given the following circuit, complete the timing diagram.
  The LUT 6-to-6 implements the following function: $OLUT = \lceil sqrt(ILUT) \rceil$, where $ILUT$ is a 6-bit unsigned number.
  For example $ILUT = 41\ (101001_2) \rightarrow OLUT = \lceil sqrt(41) \rceil = 7\ (000111_2)$

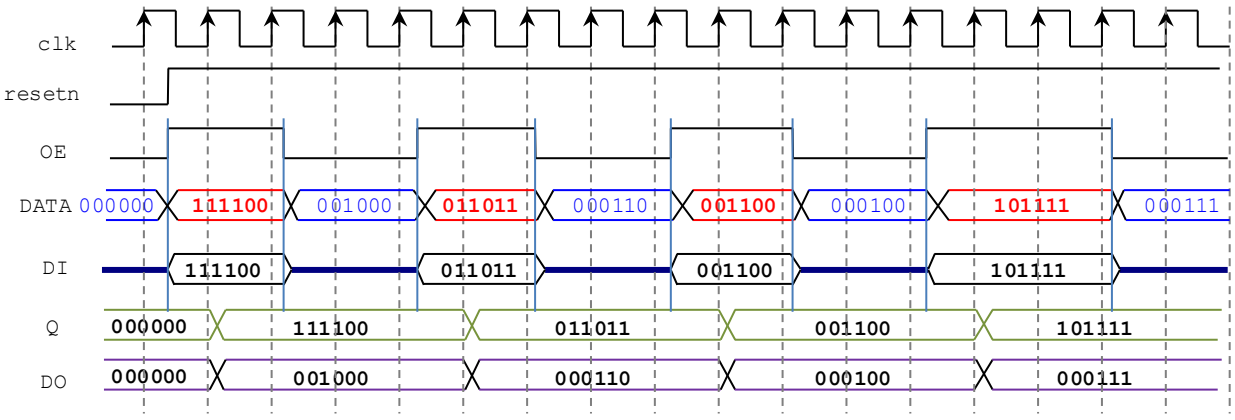


$\lceil \sqrt{60} \rceil = 8$

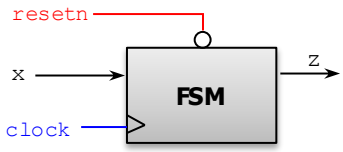
$\lceil \sqrt{27} \rceil = 6$

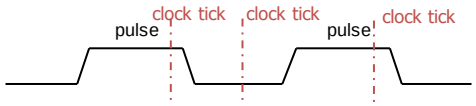
$\lceil \sqrt{12} \rceil = 4$

$\lceil \sqrt{47} \rceil = 7$

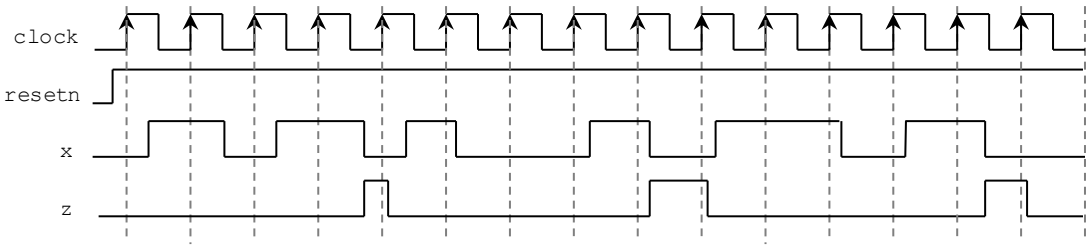


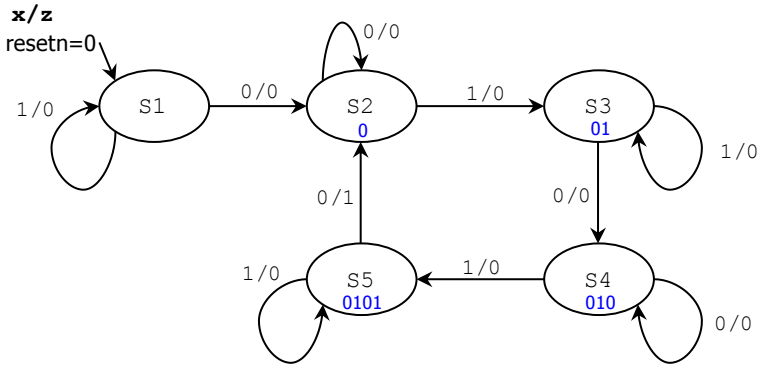
PROBLEM 3 (21 PTS)



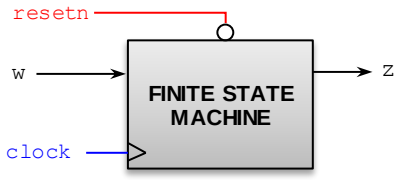


- Two-pulse Detector: The timing diagram shows the behavior of the circuit. The FSM generates $z = 1$ when it detects two pulses. Note how in this design, the output z is 1 as soon as the second $1 \rightarrow 0$ transition is detected. Once the two pulses are detected, the FSM looks for a new pair of pulses. Assumption: For the circuit to detect a '1' or a '0' on x, this value needs to happen when a rising edge occurs.
  Draw the State Diagram (any representation) of the given FSM (10 pts).





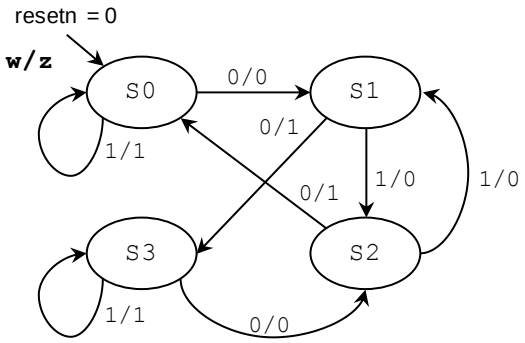
- The following FSM has 4 states, one input w and one output z. (11 pts)
  - ✓ The excitation equations are given by:
    - $Q_1(t+1) \leftarrow Q_0(t)$
    - $Q_0(t+1) \leftarrow Q_1(t) \oplus \overline{w}$
  - ✓ The output equation is given by: $z = Q_1(t) \oplus Q_0(t) \oplus w$

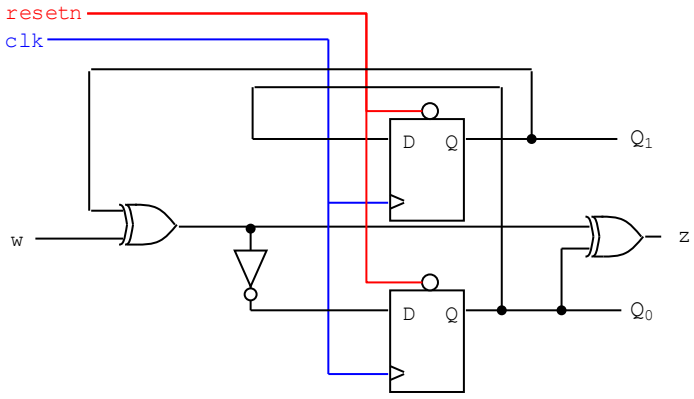


  - ✓ Provide the State Diagram (any representation) and the Excitation Table.
  - ✓ Sketch the Finite State Machine circuit.

PRESENT STATE			NEXTSTATE		
w	Q_1	Q_0 (t)	Q_1	Q_0 (t+1)	z
0	0	0	0	1	0
0	0	1	1	1	1
0	1	0	0	0	1
0	1	1	1	0	0
1	0	0	0	0	1
1	0	1	1	0	0
1	1	0	0	1	0
1	1	1	1	1	1

w	PRESENT STATE	NEXT STATE	z
0	S0	S1	0
0	S1	S3	1
0	S2	S0	1
0	S3	S2	0
1	S0	S0	1
1	S1	S2	0
1	S2	S1	0
1	S3	S3	1

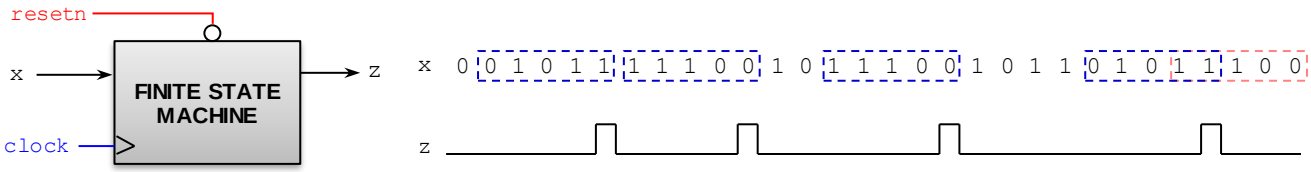




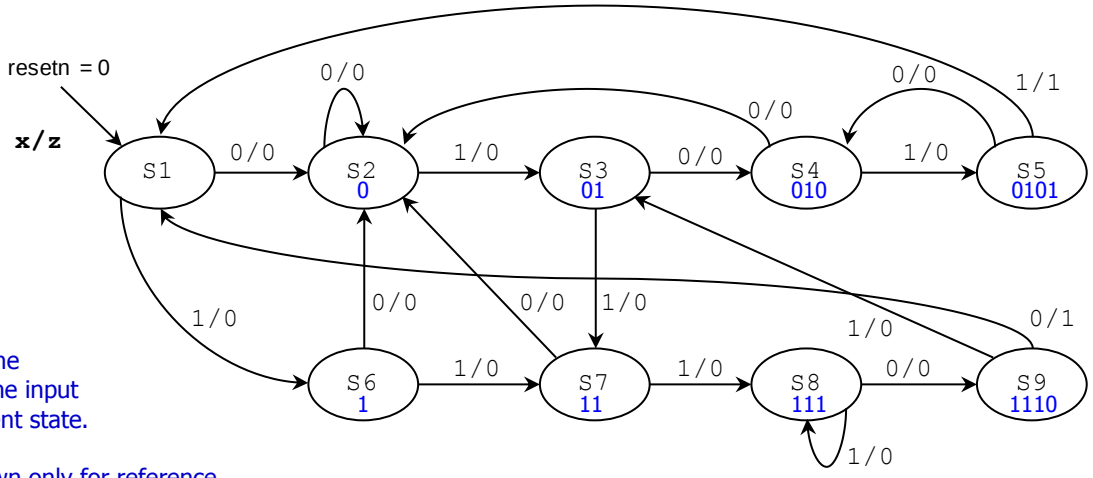
State Assignment:
S0: Q=00 S1: Q=01
S2: Q=10 S3: Q=11

PROBLEM 4 (11 PTS)

- Sequence detector: This FSM has to generate $z = 1$ when it detects the sequence 01011 or 11100. Once the sequence is detected, the circuit looks for a new sequence. Note that once we start detecting a sequence, we prioritize the sequence that we have over the other (e.g.: last sequence inside a dotted red rectangle is not considered).



✓ Draw the State Diagram (any representation) and provide the State Table of this circuit with input x and output z. Is this a Mealy or a Moore machine? Why?



This is a Mealy FSM. The output z depends on the input as well as on the present state.

* Excitation Table shown only for reference.

State Assignment:
S1: Q=0000 S2: Q=0001
S3: Q=0010 S4: Q=0011
S5: Q=0100 S6: Q=0101
S7: Q=0110 S8: Q=0111
S9: Q=1000

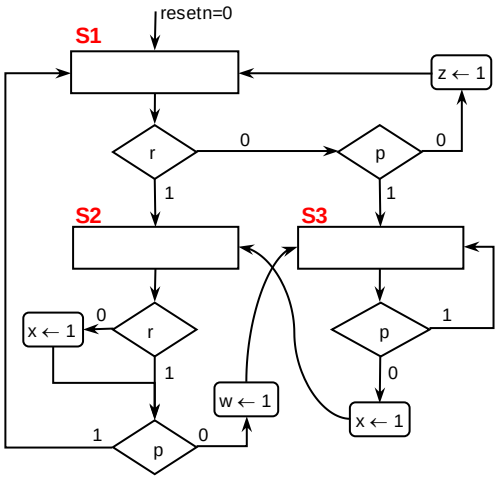
x	PRESENT STATE	NEXT STATE	z
0	S1	S2	0
0	S2	S2	0
0	S3	S4	0
0	S4	S2	0
0	S5	S4	0
0	S6	S2	0
0	S7	S2	0
0	S8	S9	0
0	S9	S1	1
1	S1	S6	0
1	S2	S3	0
1	S3	S7	0
1	S4	S5	0
1	S5	S1	1
1	S6	S7	0
1	S7	S8	0
1	S8	S8	0
1	S9	S3	0

PRESENT STATE					NEXTSTATE					
x	Q_3	Q_2	Q_1	Q_0 (t)	Q_3	Q_2	Q_1	Q_0 (t+1)		z
0	0	0	0	0	0	0	0	1		0
0	0	0	0	1	0	0	0	1		0
0	0	0	1	0	0	0	1	1		0
0	0	0	1	1	0	0	0	1		0
0	0	1	0	0	0	0	1	1		0
0	0	1	0	1	0	0	0	1		0
0	0	1	1	0	0	0	0	1		0
0	0	1	1	1	1	0	0	0		0
0	1	0	0	0	0	0	0	0		1
0	1	0	0	1	X	X	X	X		X
0	1	0	1	0	X	X	X	X		X
0	1	0	1	1	X	X	X	X		X
0	1	1	0	0	X	X	X	X		X
0	1	1	0	1	X	X	X	X		X
0	1	1	1	0	X	X	X	X		X
0	1	1	1	1	X	X	X	X		X
1	0	0	0	0	0	1	0	1		0
1	0	0	0	1	0	0	1	0		0
1	0	0	1	0	0	1	1	0		0
1	0	0	1	1	0	1	0	0		0
1	0	1	0	0	0	0	0	0		1
1	0	1	0	1	0	1	1	0		0
1	0	1	1	0	0	1	1	1		0
1	0	1	1	1	0	1	1	1		0
1	1	0	0	0	0	0	1	0		0
1	1	0	0	1	X	X	X	X		X
1	1	0	1	0	X	X	X	X		X
1	1	0	1	1	X	X	X	X		X
1	1	1	0	0	X	X	X	X		X
1	1	1	0	1	X	X	X	X		X
1	1	1	1	0	X	X	X	X		X
1	1	1	1	1	X	X	X	X		X

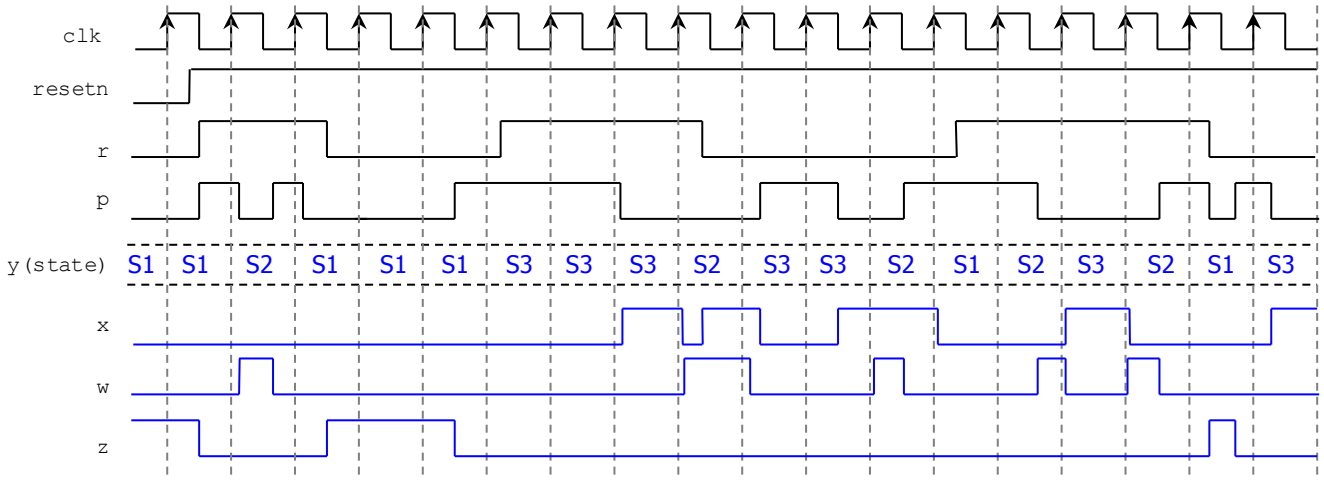
PROBLEM 5 (28 PTS)

- Draw the State Diagram (in ASM form) of the FSM whose VHDL description in shown below. (5 pts)
- Complete the Timing Diagram. (7 pts)
- Provide the State Table and the Excitation Table. Is it a Mealy or a Moore FSM? (6 pts).
- Provide the excitation equations and the Boolean output equations (simplify your circuit: K-maps or Quine-McCluskey).
- Sketch the circuit. (3 pts)

```
library ieee;
use ieee.std_logic_1164.all;

entity myfsm is
   port ( clk, resetn: in std_logic;
          r, p: in std_logic;
          x, w, z: out std_logic);
end myfsm;
```




```
architecture behavioral of myfsm is
   type state is (S1, S2, S3);
   signal y: state;
begin
  Transitions: process (resetn, clk, r, p)
  begin
     if resetn = '0' then y <= S1;
     elsif (clk'event and clk = '1') then
        case y is
          when S1 =>
            if r = '1' then
               y <= S2;
            else
               if p = '1' then y <= S3; else y <= S1; end if;
            end if;

          when S2 =>
            if p = '1' then y <= S1; else y <= S3; end if;

          when S3 =>
            if p = '1' then y <= S3; else y <= S2; end if;

        end case;
     end if;
  end process;

  Outputs: process (y, r, p)
  begin
      x <= '0'; w <= '0'; z <= '0';
      case y is
         when S1 => if r = '0' then
                       if p = '0' then
                          z <= '1';
                       end if;
                    end if;

         when S2 => if r = '0' then x <= '1'; end if;
                    if p = '0' then w <= '1'; end if;

         when S3 => if p = '0' then x <= '1'; end if;
      end case;
  end process;
end behavioral;
```



- *State Table and Excitation Table*:

r p	PRESENT STATE	NEXT STATE	x w z
0 0	S1	S1	0 0 1
0 0	S2	S3	1 1 0
0 0	S3	S2	1 0 0
0 1	S1	S3	0 0 0
0 1	S2	S1	1 0 0
0 1	S3	S3	0 0 0
1 0	S1	S2	0 0 0
1 0	S2	S3	0 1 0
1 0	S3	S2	1 0 0
1 1	S1	S2	0 0 0
1 1	S2	S1	0 0 0
1 1	S3	S3	0 0 0

r p	PRESENT STATE $Q_1Q_0(t)$	NEXTSTATE $Q_1Q_0(t+1)$	x w z
0 0	0 0	0 0	0 0 1
0 0	0 1	1 0	1 1 0
0 1	0 0	0 1	1 0 0
0 1	0 1	X X	X X X
1 0	0 0	1 0	0 0 0
1 0	0 1	0 0	1 0 0
1 0	1 0	1 0	0 0 0
1 0	1 1	X X	X X X
1 1	0 0	0 1	0 0 0
1 1	0 1	1 0	0 1 0
1 1	1 0	0 1	1 0 0
1 1	1 1	X X	X X X
0 0	0 0	0 1	0 0 0
0 0	0 1	0 0	0 0 0
0 1	0 0	1 0	0 0 0
0 1	0 1	X X	X X X
1 0	0 0	0 1	0 0 0
1 0	0 1	1 0	0 1 0
1 0	1 0	0 1	1 0 0
1 0	1 1	X X	X X X
1 1	0 0	0 1	0 0 0
1 1	0 1	0 0	0 0 0
1 1	1 0	1 0	0 0 0
1 1	1 1	X X	X X X

State Assignment:
S1: Q=00 S2: Q=01
S3: Q=10

This is a Mealy FSM. The outputs x, w, z depend on the input as well as on the present state.

- *Minimization, Excitation equations (including Boolean output equations), and circuit implementation*:

$Q_1(t+1) \leftarrow \bar{r}p\overline{Q_0(t)} + pQ_1(t) + \bar{p}Q_0(t)$
$Q_0(t+1) \leftarrow r\overline{Q_1(t)}\,\overline{Q_0(t)} + \bar{p}Q_1(t)$
$x = \bar{p}Q_1(t) + \bar{r}Q_0(t)$
$w = \bar{p}Q_0(t)$
$z = \bar{r}\bar{p}\overline{Q_1(t)}\,\overline{Q_0(t)}$

$Q_1(t+1)$

Q_1Q_0 \ rp	00	01	11	10
00	0	1	0	0
01	1	0	0	1
11	X	X	X	X
10	0	1	1	0

$Q_0(t+1)$

Q_1Q_0 \ rp	00	01	11	10
00	0	0	1	1
01	0	0	0	0
11	X	X	X	X
10	1	0	0	1

x

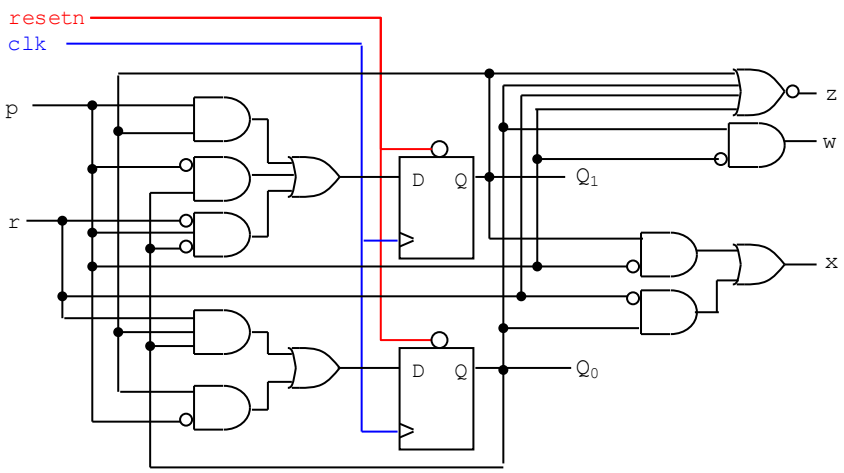
Q_1Q_0 \ rp	00	01	11	10
00	0	0	0	0
01	1	1	0	0
11	X	X	X	X
10	1	0	0	1

w

Q_1Q_0 \ rp	00	01	11	10
00	0	0	0	0
01	1	0	0	1
11	X	X	X	X
10	0	0	0	0

z

Q_1Q_0 \ rp	00	01	11	10
00	1	0	0	0
01	0	0	0	0
11	X	X	X	X
10	0	0	0	0



PROBLEM 6 (18 PTS)

- "Counting 0's" Circuit: It counts the number of bits in register A that has the value of '0'.
  The digital system is depicted below: FSM + Datapath. Example: For $n = 8$: if $A = 00110010$, then $C = 0101$.
  - ✓ m-bit counter: If $E = sclr = 1$, the count is initialized to zero. If $E = 1, sclr = 0$, the count is incremented by 1.
  - ✓ Parallel access shift register: If $E = 1$, $s\_l = 1 \rightarrow$ Load. If $E = 1$, $s\_l = 0 \rightarrow$ Shift.

- Complete the timing diagram where $n = 8, m = 4$. A is represented in hexadecimal format, while C is in binary format.